

Intent

Bramley C of E (VA) Infant and Nursery School recognises the value of Physical Education (P.E) and physical development. Physical education promotes an understanding in children of their bodies in action. It involves thinking, selecting and applying taught skills in order to promote positive attitudes towards a healthy lifestyle. Thus we enable children to make informed choices about physical activities throughout their lives.

We fully adhere to the aims of the EYFS framework and the national curriculum for physical development education to ensure that all children:

- -develop their core strength, stability, balance, spatial awareness, co-ordination and gaility.
- -develop gross and fine motor skills
- -provide the foundation for developing healthy bodies and social and emotional well-being
- -develop competence to excel in a broad range of physical activities
- -are physically active for sustained periods of time
- -engage in competitive sports and activities
- lead healthy, active lives

Implementation

Pupils within EYFS undertake daily physical exercise within a specialised external play area, including a fixed trim trail. They also have use of a range of sporting and climbing equipment for both indoor and outdoor use.

Through continuous provision children have access to engage in a variety of learning through physical play and development of gross motor skills. Reception children also have a weekly focused PE time with a qualified sports coach.

EYFS lays strong foundation focusing on fundamental movements, fine and gross motor skills.

Learning is adapted to support the needs of every child and staff ensure SEND child can engage fully in sessions using adapted resources where appropriate. Children are given wider opportunities to build character and embed values through regular teamwork activities, competitive sport and Sports Day.

P.E. is taught at Bramley Infant and Nursery School as an area of learning to develop understanding of physical, social and mental awareness. It is integrated where possible with other curriculum areas.

Children in KS1 have 1 session per week with Sport Stars and one lead by the class teacher. The teacher led session follows our school PE scheme 'Get Set 4 PE'. It has links to our topics each term.

It is taught at a minimum of two PE sessions a week, encompassing Gymnastics, Games, Ball Skills and Dance.

Children in Year 2 also have the opportunity to develop their swimming skills in the summer term.

A dedicated play leader supports children at lunchtime, teaching physical games and teamwork skills

We teach lessons so that children:

Have fun and experience success in sport

Have the opportunity to participate in P.E at their own level of

development Secure and build on a range of skills.



Develop good sporting attitudes

Understand basic rules

Experience positive competition both at an inter school level and intra school

level. Learn in a safe environment

Challenge their own personal development in a wide range of activities

Have a foundation for lifelong physical activity, leaving the infant school as physically

active. Reflect on their own practice and with support identify areas for improvement.

Impact

P.E is taught as a basis for lifelong learning, where the children have access to a wide range of activities in the belief that if taught well and the children are allowed to succeed, then they will continue to have a physically active life.

A high-quality physical education curriculum inspires all children to succeed and excel in competitive sport and other physically-demanding activities. At Bramley Infant and Nursery School, we provide opportunities for children to become physically confident in a way which supports their health, well-being and fitness. Opportunities to compete in sport and other activities build character and help to embed values such as fairness and respect.



Class	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Gross Motor S Children at the e Negotiate space Demonstrate stre	xpected level of develor and obstacles safely, vength, balance and coo	opment will: vith consideration for ther ordination when playing; nping, dancing, hopping,				•				
Nursery	Autumn	Light and	Nursery Rhymes	New life/ Easter	Friends and	Courage				
(Topics)		dark/Christmas			family					
(поріса)	Range 3 Moving	and handling								
	Can walk consiRange 3 Health aHighly active in	holding a block in one hand and steadying the other block with the other hand. • Shows interest, dances and sings to music rhymes and songs, imitating movements of others • Can walk considerable distance with purpose, stopping, starting and changing direction Range 3 Health and self-care • Highly active in short bursts, with frequent and sudden need for rest or withdrawal • Uses physical expression of feelings to release stress.								
	Range 4 Moving and handling Sits up from lying down, stands up from sitting and squats with steadiness to rest or play with object on the ground, and rises to feet without using hands • Sits comfortably on a chair with both feet on the ground • Runs safely on whole foot									
	Jumps up into tBegins to walk,Begins to underKicks a stational	 Moves in response to music, or rhythms played on instruments such as drums or shakers Jumps up into the air with both feet leaving the floor and can jump forward a small distance Begins to walk, run and climb on different levels and surfaces Begins to understand and choose different ways of moving Kicks a stationary ball with either foot, throws a ball with increasing force and accuracy and starts to catch a large ball by using two 								
	 Uses wheeled t 	chest to trap it down stairs by placing bo oys with increasing skill suc ing to show preference fo	ch as pedalling, balancir	ng, holding handlebars						

Range 4 Health and self-care

 Very energetic in short bursts and needs time for rest and calm Can hold a cup with two hands and drink well without spilling



Pre-School (Topics)	All about me Autumn and celebrations Cycle 1- Winter and Superheroes Cycle 2 - Traditional Tales Cycle 2 - Under the Sea Cycle 1- Traditional Tales Cycle 1- Cycle 1 - The Great Outdoors Cycle 2 - Farms Cycle 2 - Minibeasts Cycle 2 - Minibeasts						
	without using hand: Sits comfortably of Runs safely on whether was a safely on whether was a safely on walk, runtered to the safe and their characteristics. When we wantered to the safe and their characteristics. Climbs up and do the safe and their characteristics. Climbs up and do the safe and their characteristics. Climbs up and do the safe and their characteristics. Climbs up and do the safe and their characteristics. When we wantered the safe and the s	own, stands up from sitting on a chair with both feet leaving the foot ender with both feet leaving and climb on different and and choose different ball with either foot, the est to trap it own stairs by placing be swith increasing skill sugget on show preference for a short bursts and needs with two hands and dring and moves across climps and moves across climps awareness and negotic one foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs or the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs on a chair of the foot or in a squat needs of the foot or in a squat needs of the foot or in a squat needs or in the foot or in a squat needs or in the foot or in a squat needs or in the foot or in a squat needs or in the	played on instruments such ing the floor and can jump at levels and surfaces ent ways of moving rows a ball with increasing oth feet on each step which as pedalling, balancing or dominant hand and/or at time for rest and calm ask well without spilling mbing equipment using all g a small object, maintain ates space successfully, accommentarily, shifting body to throw and catch a large	n as drums or shakers p forward a small distar g force and accuracy of the holding a handrail for the holding handlebars of the holding speed or direct to weight to improve state	and starts to catch a loor support and sitting astride balance using hands ity ion to avoid obstacles bility	arge ball by using two	



(Topics) Ran • C mov • Ex • Ju • N avc • Tru	vement such as slit speriments with dif umps off an object egotiates space su oid obstacles avels with confide	Light and dark handling a range of ways, movi thering, shuffling, rolling ferent ways of moving, and lands appropriate uccessfully when playin	, crawling, walking, run		Not a box	Pirates			
(Topics) Ran C Mo By Ju N ava Tri	thooses to move in vement such as slit speriments with diffumps off an object egotiates space suid obstacles avels with confider	a range of ways, movi thering, shuffling, rolling ferent ways of moving, and lands appropriate	, crawling, walking, run		ios to body shapo positi				
mo: • Ex • Ju • N: avc • Tr	vement such as slit speriments with dif umps off an object egotiates space su oid obstacles avels with confide	thering, shuffling, rolling ferent ways of moving, and lands appropriate	, crawling, walking, run		ior to body chang pociti				
• Ex • Ju • Ni ava • Tr	xperiments with difumps off an object egotiates space suid obstacles avels with confide	ferent ways of moving, and lands appropriate				on and pace of			
• Ju • Ni ava • Tr	umps off an object egotiates space su oid obstacles avels with confide	and lands appropriate	testing out ideas and a						
• N avc • Tr	egotiates space su pid obstacles avels with confide								
ava • Tra	oid obstacles avels with confide	uccessfully when playin							
• Tro	avels with confide		ng racing and chasing (games with other child	ren, adjusting speed or c	changing direction to			
		avoid obstacles							
		Travels with confidence and skill around, under, over and through balancing and climbing equipment							
	Shows increasing control over an object in pushing, patting, throwing, catching or kicking it Denote / Use the and self-care.								
	Range 6 Health and self-care								
	 Can initiate and describe playful actions or movements for other children to mirror and follow Shows some understanding that good practices with regard to exercise, 								
	 Shows understanding of the need for safety when tackling new challenges, and considers and manages some risks by taking 								
	independent action or by giving a verbal warning to others								
	Shows understanding of how to transport and store equipment safely								
	 Practices some appropriate safety measures without direct supervision, considering both benefits and risk of a physical experience 								
	ti-Skills	Hockey	Gym/balance	Ball Skills	Cricket	Tri Golf			
Hole	d and receive	Hold the stick with	/movement	Hold and receive	Stop a ball that's	Hold the putter with			
the	ball using	correct technique	Balance using	the ball using	rolling towards you	correct technique			
	rect technique	'	different body parts	correct technique	from a partner then	Get footwork			
	·	Travel safely with	, ,	,	return the ball rolling	correct in relation to			
Trav	vel safely with	hockey stick in large	Travel safely across	Travel safely with	it back to your	your feet and the			
	l in large and	and small areas –	apparatus /	ball using bounce	partner – large ball	ball (Triangle shape)			
smo	all areas –	walking – going	benches	and catch in large	to start moving to	Tick Tock, get			
wal	lking-jogging-	sideways - going		and small areas –	tennis ball - close –	consistent rhythm			
runr		backwards-jogging	Land safely when	walking-jogging-	increase distance –	swinging the putter			
	e and receive	- running	jumping – on floor –	running	low and high	back and forwards			
	ball to partner	Timing with the	from a bench			under control			
	n hands in	head of the hockey		Give and receive	Pass and receive the	Understand the			
	rect position -	stick to hit a target	Perform simple	the ball to partner	ball to partner,	safety issues when			
	lst walking –	safely and	transitions between	with hands in	taking a touch to	putting and when			
	ging – to	accurately	different skills i.e.	correct position -	control the ball	watching your			
diffe	erent classmates	Travelling with the	jump into a roll etc	whilst walking –	before passing back	teammate			
		ball under control -		jogging – to	standing stillwhilst moving -	Successfully contac			



Score a trusina	walking coins	different elements	iogging to different	a largo hall when
Score a try using	walking – going	different classmates	jogging – to different	
correct technique –	sideways - going	Bounce pass	classmates Shoot the	putting sending it
walking – jogging – ·	backwards -	accurately to	ball with some	towards a target
running	jogging – running	partner over a small	accuracy into a goal	with some accuracy
Q 1	Dribbling with the	distance – to	IZ H Iz . H I	
Clear	ball using Indian	different classmates	Keep the ball under	
communication	dribble and speed	- can bounce 2	control whilst	
with a partner –	dribble - walking –	times – can bounce	dribbling on the	
small group – whole	going sideways -	once - increase	move	
class	going backwards -	distances based on		
	jogging – running	progress seen	Clear	
	, 55 5		communication with	
	Push pass the ball	Keep the ball	a partner – small	
	accurately to	bouncing using	group – whole class	
	partner over a small	strong hand –		
	distance – to	1,2,3,420	Throw the ball with	
	different classmates	times?? – weak	some accuracy	
		hand - walking –	under arm and over	
	- increase	jogging – running	arm from a	
	distances		balanced position –	
	Receive a push	Clear	large targets – small	
	pass accurately to	communication	targets – small	
	partner over a small	with a partner –	distances – long	
	distance – to	small group – whole	distances – standing	
	different classmates	class	still – on the move	
	- increase	Class	Bowl underarm using	
	distances		basic technique –	
			standing still	
	Scoring using		37di Tairig 31iii	
	correct technique –		Hit a ball off a tee	
			with a bat	
	walking – jogging –		accurately – into	
	running – into large		areas or targets at	
	goal – small goal		close then longer	
	Clear		distances	
	communication			
	with a partner –			
	small group – whole			
	class			



National Curriculum for KS1

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending
- perform dances using simple movement patterns.

Swimming and water safety

- swim competently, confidently and proficiently over a distance of at least 25 metres
- use a range of strokes effectively
- perform safe self-rescue in different water-based situations.

Class	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Tag rugby All the EYFS progressions and skills need to be established then move onto: Make a pop or	Hockey All the EYFS progressions and skills need to be established then move onto: Make a push pass	Gymnastics All the EYFS progressions and skills need to be established then move onto: Transition between	Basketball All the EYFS progressions and skills need to be established then move onto: Chest pass	Cricket All the EYFS progressions and skills need to be established then move onto: Catch a ball with	Tri Golf All the EYFS progressions and skills need to be established then move onto: Successfully
	swing pass whilst walking – jogging – running Pop and Swing pass accurately to partner over a small distance – to different classmates – increase distances based on progress seen Tag someone – walking – jogging – running Show composure to pass, tag or score a try in a competitive situation	whilst under pressure – walking – jogging – running – large area – small area Dribble and keeping the ball under pressure – walking – jogging – running – large area – small area Basics of defending trying to get the ball off an opponent – walking – jogging – running – large area – small area Show composure to pass, Indian or speed dribble or score in a competitive situation	different balances / partner balances Understand the difference between points and patches Travel across apparatus / benches using different shapes / moves Perform rolls over 2 to 3 matts put together Star, pencil and tuck jumps performed from a nestling table or box Perform sequences using up to 3 or 4 different skills	accurately to partner over a small distance – to different classmates – can bounce 2 times – can bounce once - increase distances Dribble with control in a straight line – different directions – using either hand – large area – small area – Perform a basic lay up with some accuracy – walk – jog – run Show composure to	one or two bounces thrown to you from a partner then throw back with partner catching the ball with same number of bounces. Shuttle cock then large ball to moving to tennis ball - close – increase distance low and high throws Stop a ball that's rolling towards you using the long barrier from a partner then return the ball rolling it back to your partner – large ball to start	contact a medium ball when putting sending it towards a target with some accuracy Hold the Chipper with correct technique Understanding of the basic differences between the putter and chipper Get the ball to go up in the air some of the time Demonstrate correct technique



 	 	,		,
		bounce pass and	moving to tennis	of chipping
		dribble in a	ball - close –	technique
		competitive	increase	
		situation	distance – low	Successfully
			and high	contact a large
			Get into position	ball when chipping
			to catch without	sending it towards
			a bounce -use	a target with some
			shuttle cocks to	height and
			begin as gives	accuracy
			time to get into	, , , , , , , , , , , , , , , , , , ,
			position then	
			move onto large	
			soft balls then	
			tennis balls –	
			increase height –	
			increase	
			distance	
			G.16.1 G.1	
			Bowl using a	
			straight arm and	
			a step – small to	
			longer distances	
			/ progress to star-	
			to-star technique	
			/ hit large targets	
			then move onto	
			smaller	
			Ji i Gilloi	
			Hit a ball off a	
			tee with a bat	
			accurately and	
			with power – into	
			areas or targets	
			at close	
			ui 0036	



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Get Set 4 PF

Fitness

In this unit children develop their understanding of the benefits of exercise and a healthy lifestyle and a healthy lifestyle on their physical body. They will work independently, in pairs and small groups pairs and small groups to complete challenaes in which they will sometimes need to persevere to achieve their personal best.

This unit covers masterina basic runnina, iumpina and develop balance. aaility and coordination.

Yoaa

Children will learn about mindfulness and body awareness. They begin to learn poses and techniques poses and techniques that will help them to connect their mind and body.

This unit aims to improve strenath. flexibility, coordination and balance.

Fitness

In this unit children develop their understanding of the benefits of exercise on their physical body. They will work independently, in to complete challenaes in which they will sometimes need to persevere to achieve their personal best.

This unit covers masterina basic movements including Imovements including running, jumping and throwing, Children will throwing, Children will develop balance. aaility and coordination.

Yoaa

Children will learn about mindfulness and body awareness. They begin to learn that will help them to connect their mind and body.

This unit aims to improve strenath, flexibility, coordination and balance.

Dance

Children will explore travelling actions. movement skills and balancing. They will understand why it is important to count to music and use this in their dances. They will copy repeat actions linking them together to make short dance phrases.

Children will be given the opportunity to perform dances using simple movement patterns and also provide feedback using dance terminoloav.

Children will develop their teamwork skills. They will work individually, in pairs and in small aroups. learning to take turns, work collaboratively and lead each other. They will develop the key skills of communication and problem solvina. participatina in team games and developing simple tactics. They will be given the opportunity to discuss and plan their ideas and reflect on their success.

Team Building

Yoaa

Children will learn about mindfulness and body awareness. They beain to learn poses and techniques that will help them to connect their mind and body.

This unit aims to improve strength, flexibility, coordination and balance.

Team Buildina

Children will develop their teamwork skills. They will work individually, in pairs and in small aroups. learning to take turns, work collaboratively and lead each other. They will develop the key skills of communication and problem solvina. participatina in team games and developing simple tactics. They will be given the opportunity to discuss and plan their ideas and reflect on their success.

Yoaa

Children will learn about mindfulness and body awareness. They beain to learn poses and techniques that will help them to connect their mind and body.

This unit aims to improve strength, flexibility, coordination and balance.



Class	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Class Year 2	Autumn 1 Tag rugby All the Year 1 progressions and skills need to be established then move onto: Pass the ball to successfully whilst someone is trying to tag you Show decision making when and when not to pass the ball in competitive situations Beat a defender to score a try Perform passing, tagging and scoring in competitive games and drills	Autumn 2 Hockey All the Year 1 progressions and skills need to be established then move onto: Show decision making when and when not to pass the ball in competitive situations - walking – jogging – running – large area – small Area Show decision making when and when not to pass the ball in competitive situations - walking – jogging – running – large area – small area Beat a defender to score - walking – jogging – running – large area – small area	Spring 1 Gymnastics All the Year 1 progressions and skills need to be established then move onto: Partner balances and balances in 3s Mirror skills with a partner taking it in turns to lead Jump and land safely using ¼ and ½ turns – from the ground – a bench – a box or nestling table Transition between different rolls over different distances smoothly Come up with own	Spring 2 Basketball All the Year 1 progressions and skills need to be established then move onto: Combine dribbling and passing under pressure – small area – large area Show decision making when and when not to pass and dribble in competitive situations Beat a defender to score a basket – walk – jog - run Perform dribbling, passing, and shooting in competitive games and drills	Cricket All the Year 1 progressions and skills need to be established then move onto Bowl using star-to- star technique moving onto walking – jogging – running in to bowl at the wicket	Tri Golf All the Year 1 progressions and skills need to be established then move onto: Putt a small ball over larger distances and with greater accuracy Chip a medium or small ball over larger distances and with greater accuracy Perform skills correctly in competitive drills and games Get most chips to go up in the air Combine putting and chipping and understand when
		large area - small area Perform passing,	routine or sequences with a partner using the different elements			to use which club
		dribbling, and scoring in competitive team games and drills	learnt over the course of the scheme			



Year 2	Invasion Games	Yoga Children will	Dance	Swimming	Swimming
Year 2 Get Set 4 PE	Invasion Games Invasion games are games where there are two teams and two goals. In this unit children develop their understanding of attacking and defending and what being 'in possession' means. Children will use and develop skills such as sending and receiving with both feet and hands, as well as dribbling with both feet and hands. They will learn how to score points and play by the rules. Key skills: dribble, throw, kick, receive, run, jump, change direction and speed, balance.	Yoga Children will learn about mindfulness and body awareness. They begin to learn poses and techniques that will help them to connect their mind and body. This unit aims to improve strength, flexibility, co- ordination and balance.	Children will explore space and how their body can move to express an idea, mood, character or feeling. They expand their knowledge of travelling actions and they will build on their understanding of dynamics and expression. They will use counts to 8 to keep in time with the music and a partner. Children will explore pathways, levels, shapes, directions, speeds and timings using simple movement patterns.	Place face and head in water safely Float on front and back using apparatus if required Swim competently, confidently and developing proficiently over a distance of at least 25 metres Begin to use techniques that support a range of strokes effectively [for example crawl, backstroke and breaststroke] Develop water confidence in and around pool area Enter and exit pool	Place face and head in water safe! Float on front and back using apparatus if required Swim competently, confidently and developing proficiently over a distance of at least 25 metres Begin to use techniques that support a range of strokes effectively [for example, front crawl, backstroke and breaststroke] Develop water confidence in and around pool area Enter and exit pool